### **STAN LEE Presents**



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SONNTAG

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Hey, like ya can't make a omelet without breakin' some eggs, y'know? LYNN GRAEME & NED



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## EDITORIAL

The Continued Saga of Those Scruffy Editors Who Bring You the Duck:

As you recall (maybe), last Issue's semi-hysterical editorial promised to tell you the behind-the-scenes story of how the DUCK-WORLD issue came to be.

Like virtually all stories published here at Marvel, DUCKWORLD was hatched during an editorial conference. (This is a meeting between writer and editor — and sometimes artist — during which the spark of a story is gently fanned to full flame or rudely stamped out by those in charge: in this case, on this book, me.) There were those who, before this story appeared, thought such a story, in which Howard's world is depicted in detail, should never be told. But it had to be told!

Here's why:

Although fictional characters are created by people, it is a widely known phenomenon that said characters, if they're vividly and authentically formed, take on a life of their own. They begin to change and actualize themselves quite apart from what their creators sometimes intend. In Howard's case, he'd been making comparisons between his home — which Bill Mantlo dubbed Duckworld for the benefit of us humans (to ducks, it would just be earth, right?) — and our planet for some time, to our detriment.

And yet Howard's nostalgia for his lost home didn't quite jibe with known facts about him: that he'd been a rebel, a drop-out from his own society. Against what was he rebelling if it was all so lovely back home?

This, clearly, was a character living in a delusion, yearning for an Eden that had never existed.

And so it became imperative that Howard confront his delusions.

If you read the last issue you are well aware that Howard's return home left him free of his delusions, and yet also confused and... lost. How will he cope with his confusion and adjust to his loss?

Ahhhh! We have plans for this book that will knock your tail feathers off! If you thought returning Howard to Duckword was risky, wait'll ya see what we do in the future! From now on, consider this magazine a dangerous weapon, designed to blow up the status quo at any and every opportunity!

### A Few Notes About the Personnel — Missing & Present — on the Duckworld Issue:

It was with real chagrin that, as we were planning the incredibly complicated DUCKWORLD story, I realized I'd overcommitted Gene Colan to such an extent that he would not be able to pencil the story. My excuse is inexperience in scheduling comicbook stories (This was ten months ago: I'm learnin'! I'm learnin'!). My relief is that Mr. Colan, one of the world's natural noblemen, has graciously forgiven me. I'm grateful beyond words for the incredible job Michael Golden and Bob McLeod turned out. Both were driven and over-worked to such a degree on this story that I'm amazed they're still with us — both in spirit and in the flesh!

Thanks also to the letterers and other production people, and to Design Director Nora Maclin, all of whom put forth time and effort far "beyond the call of duty." Ralph Macchio, as always, was the cool and efficient professional, keeping both me and the department from falling into total shambles.

LYNN

Being an acute observer and crafty reader you will have noticed that on the inside front cover, where we usually have a portrait of Howard and Bev, we have something different this time... because (trumpets please!) We're Looking for People Who Want to Draw Howard the Duck! So we're inviting you to recommend artists you'd like to see in a second story (the first story belongs, of course, to Gene Colan). To artists we extend an invitation to "audition" — but only after contacting us first and getting the go-ahead, please. We will pay our usual rate for frontispieces. Now: take advantage of the opportunity to have an active part in the creation of future Howard the Duck issues by letting us know what you think of Trina Robbins' art re: Howard.



# HOWARD THE DUCK

















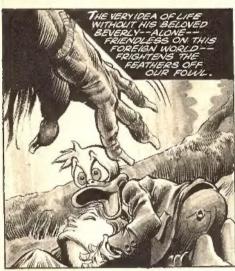
































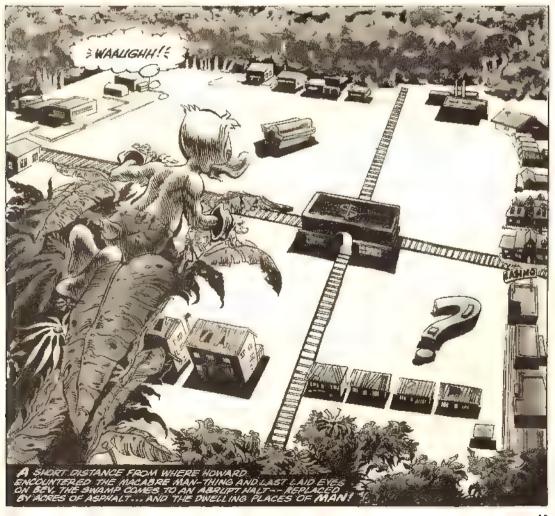










































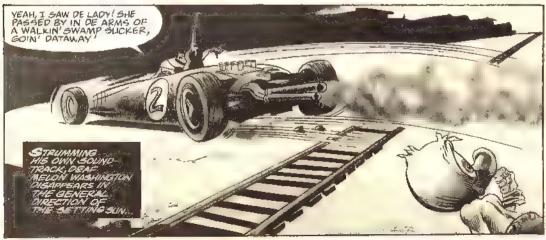








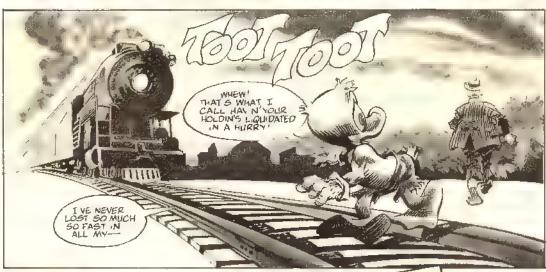












































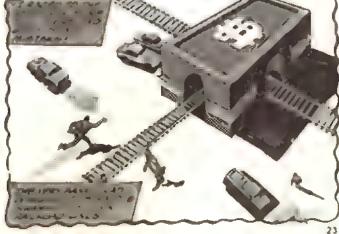
































































































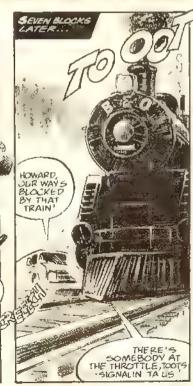










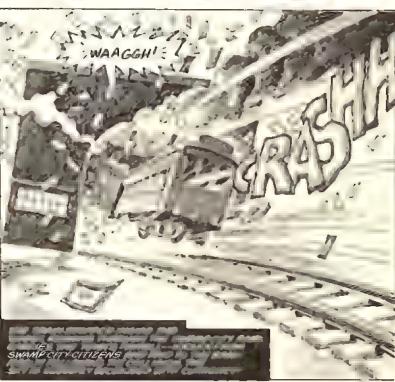










































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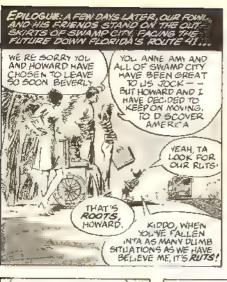


























## Duck Of Many Faces

#### By Bill Mantlo

There must be something about HOWARD THE DUCK that brings out the best in artists. When we asked several of the leading illustrators in the comic mag business to contribute to our FAMOUS ARTISTS' PORTFOLIO, the response was both immediate and inspired. In fact, so much interest was generated that we may publish another portfolio in the future for those whose work didn't make it in this time.

For this ish, words just aren't adequate to describe MARIE SEVERIN's Dashiell Hammetesque CHEAP DUCKTECTIVE, with BEV as Mary Astor and HOWARD as the brash and brazen Bogart. (And is that Peter Lorre with the

rabbit ears framed outside the door?)

Then there's Wondrous WALT SIMONSON doing a reprise of his "Alien" adaptation with SNAILIAN — a super-slug menacing our mallard and maid

aboard a freighter to the stars.

What can we say about MARSHALL ROGERS' parody of our Distinguished Competitor's Darknight Detective? All the elements of a successful parody are there—the sky-stabbing Duck Signal, the marvelous Duckmobile—as HOWARD and BEV adopt the habits of DUCK-MAN and DUCK-GIRL to strike fowl fear into the hardened arteries of those whose hearts are too atrophied to care. DUCK-MAN is also the basis of next issue's hilarlous festcapade.

JOHN BYRNE, whose work on Marvel's X-MEN, FANTASTIC FOUR, and CAPTAIN AMERICA has established a new criteria of excellence tries his hand at illustrating and embellishing with HOWARD (not Carter) breaking the curse of King Tut's tomb. Well, Tut was a boy-king, and, at the sight of BEV after all those years, even Mummy's boys

will be boys (Ouch!).

HOWARD ("Fast Hands") CHAYKIN finishes off this edition of the FAMOUS ARTISTS' PORTFOLIO with a scene out of a Fred Astaire-Ginger Rogers musical, casting HOWARD and BEV as those light-on-their

feet lovers of Hollywood's Golden Age. Actually, we had wanted Howie to do a Busby Berkeley routine, replete with hundreds of frenzied fowl in various stages of undress, but he calmly slicked back his brilliantined locks and, fixing an eye on Editor Lynn Graeme, said, "Okây, baby, but I charge a buck a duck." Even Marvel, unfortunately, has budgetary limits.

That's it for this installment. We've got some ideas for which artists to feature next time, but we'd also like to hear suggestions from you Duckophiles. Is there any Famous Artist whose rendition of HOWARD THE DUCK would simply blow you away? If so, drop a line to WISE QUACKS--FAMOUS ARTISTS PORTFOLIO and we'll contact those ladies or gents whose work you clamor for.

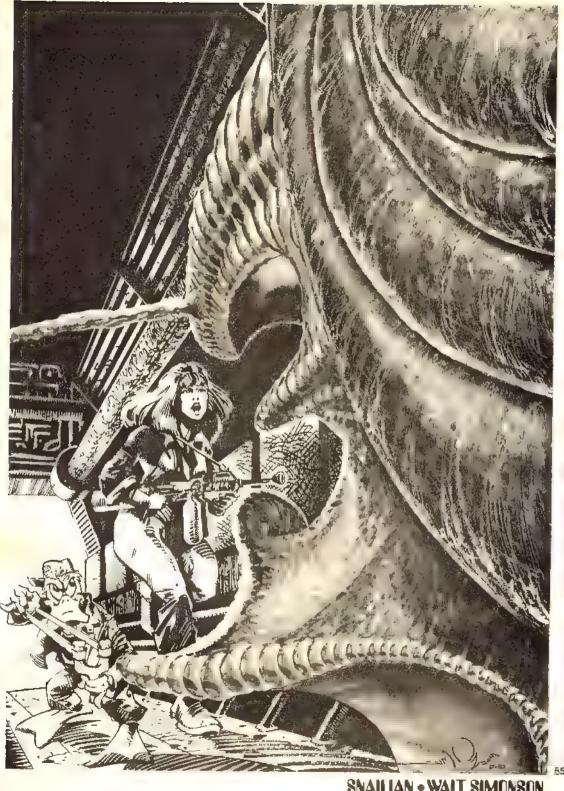








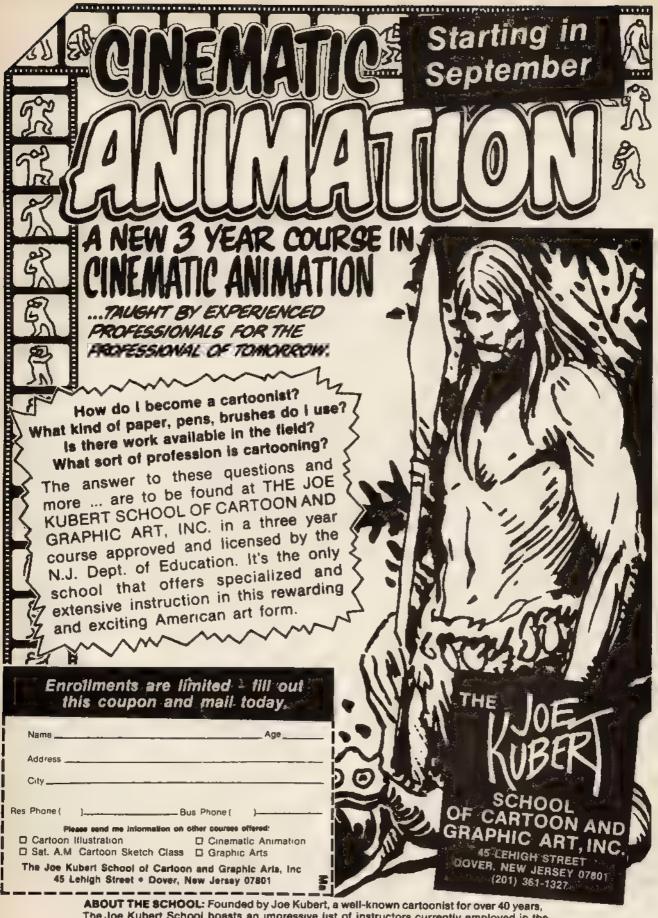
MARSHALL ROGERS



SNAILIAN • WA SIMONSON

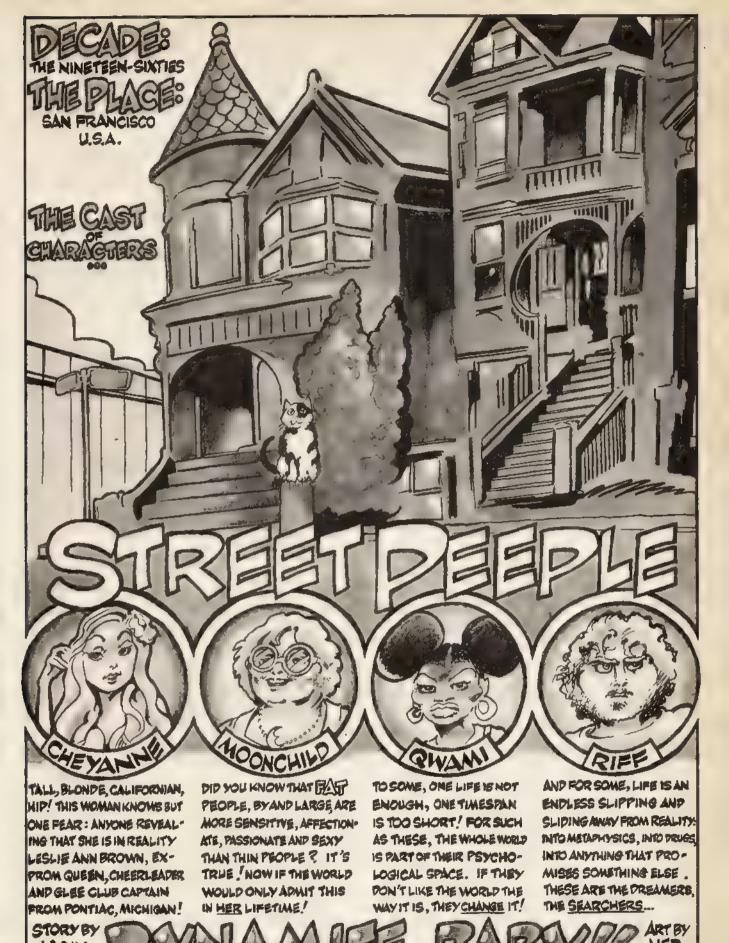


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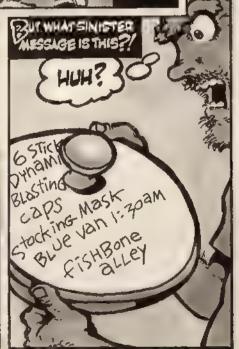
























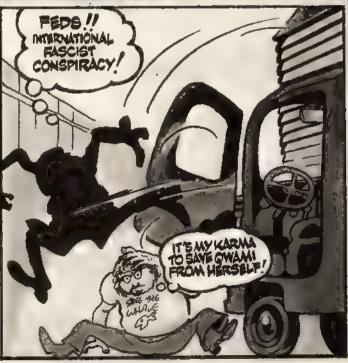












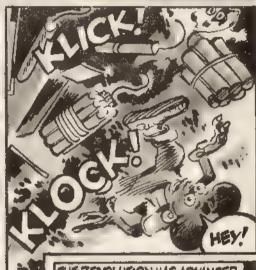




















Dear Lynn and Co.,

I'm afraid I can give the Howard /Playduck (HOWARD THE DUCK #4) issue only a mixed review. The original conception was okay, particularly in view of what seems to be Howard's newfound "kinky" status, but the final product from your Bullpen "cast of thousands" was a bit disappointing. The non-cartoon features ranged in humorous quality from th level usually attained by MAD magazine to the pits usually plumbed by high school yearbooks. (I'll let you decide which ranks lowest.)

I did like the Truman Capoultry interview, mainly because of its insights into Howard's life before the big shift in the Cosmic Axis. The conclusions drawn about Howard's character and the nature of the Cosmic Axis itself seemed quite logical; I would not mind seeing them followed up on. I also liked "The Drake's Tale." Who wrote it?

Byrne's and Tartaglione's pinup was quite yummy. Can anyone give me Ms. Quackton's address? I could go for some Peking Duck.

As for "The Maltese Cock-roach," it wasn't the detective parody to end all detective parodies
('though we can still hope) but
nevertheless it was weird enough to
satisfy even the most jaded Howard fan. All in all, it was probably
the best Mantlo HOWARD story
yet, not a little due to a betterthan-average job done by Gene
Colan and the superb Dave Simons
(and their average is like everyone
else's extraordinary.)

It's just a shame that I can't give a similar report for 'The Dread-cliff Cuckoos.' Frankly, I think Howard's last panel condemnation of the whole mess says it all, but did we have to suffer through 24 pages of same just to find that out? Speaking of Same, Bill, I think you missed a cue somewhere. I've been waiting five issues now for Paul Same to revert to Winky-Man, and when I saw him in his nightgown... well, what happened? Nothing.

The art was not what I would have expected from John Buscema and Klaus Janson. In fact, the whole story looked like a rush job.

Well, there you are... a scattershot review for a scatter-shot issue. Better luck next time!

John C. Hess 27 Pineview Hts. Avon, NY 14414

So, you liked Ms. Quackton, eh, John? Well, we're going to take the unprecedented step of helping to put you in touch with our fabulously feathered fraulein? Here she is, along with address: AMY QUACKTON, c/o PLAYDUCK MAGAZINE, 575 MADISON AVENUE, NEW STORK CITY, NEW STORK. Our delicate duckette has promised to keep all responses strictly confidential.

-Rill Mantle

Dear Marvel,

There is definitely a downward trend developing in HOWARD THE DUCK, HTD #4 was the first issue in quite some time that I can honestly say was bad! The whole "Playduck" theme ended up stinking worse than rotten duck eggs. The authors of the various articles and features apparently thought that all they had to do was stick in the names of fowls to get laughs. Sorry, folks; it's not that simple. Almost all the ads, articles and prose stories bombed pathetically as a result (although "Birds in Bondage" was kind of cute).

I want to quickly point out the editorial slip-ups before moving on to more important things. In different sections of this issue, Duckworld's counterpart to New York is referred to both as new Stork and as New Yolk, and the HTD-cultists are called both WAKKies and WACies. How did these get past the various editors?

Now to the important things: I'd first like to raise an issue with Mark Gruenwald (or "Truman Capoultry", since that's the nomde-plume he chose). It is implied that Howard was plucked from his world because he lost his grip on reality. He even went to great lengths to become a legal nonentity. Are we talking about the same duck, Mark? The Howard I've known since FEAR #19 would not deny reality; he would wrestle with it. The numerous jobs he held before his disappearance indicate how hard Howard tried to find his place in his world. But to depict him as totally giving up, to the point where he would deny his very existence? No way! I also can't see Howard speaking before a Presidential gathering at that point in his life. His 1976 Presidential campaign was only a defense mechanism against the insanity of our world, and the HTD (color comic) #13 suggested that Howard was "Poundin' the Pavement" when the Cosmic Axis shifted.

I wish I could say that Bill Mantlo's two stories were better; I can't. Although HOWARD THE DUCK #1 was terrific, the ensuing issues just weren't as good. Last issue, for example. Bill completely lost the Christmas theme halfway through, HTD #4 didn't even come close to scoring. It's not that "The Maltese Cockroach" didn't have good points, but Bill should have carried the concept further, perhaps sticking in elements from a few Bogart classics. The Cockroach was a good character to inspire Howard's "This is all very Kafkaesque!" line as well as the homicidal-ickyness of most New Yorkers. However, Haney was totally flat and Hemlock Shoals should have been better than he

Regarding "The Dreadcliff Cuckoos;" well, at least Paul Same's finally awake. Other than that, the story was worthless. Really. It was a mistake to bring back the Adolph Hitler character: I saw nothing funny about it, nor in the return of Joone Moon (not Moon June, Bill) Yuc, Nurse Barbara, or Soofi. Separately, they may have been superb, but together they were only part of a mass of mishandled characters. That Howard never heard of Hitler in the time that he's been in our dimension, and that the Duck could animate a man-sized suit of armor are both highly unlikely. To make things even worse, Bill decided to conclude the story by pointlessly killing almost everyone off. To paraphrase Howard's closing comment: "That's the most ridiculous story I've ever read!"

I'll conclude by saying that Gene Colan, Dave Simons, and the cover by John Pound were excellent.

> Ken Hart 540 Lincoln Avenue Staten Island, NY 10306

I think you misread the "Truman Capoultry Interview." Ken, First off, Mark Gruenwald had Caponitry clearly state that most of his information was gleaned from dreams he'd had after Howard's disappearance from Duckworld. A highly subjective source, as he himself admits. Second, his interpretation of the information he procured through interviews and in-depth research was simply that... his interpretation. If you've read HOWARD THE DUCK #6 ("Duckworld!"), you by now see that the reality was

somewhat different. There, Howard is never depicted as "totally giving up." Nor is he shown addressing a Presidential raily (which, if you'll read the "Interview" again, it never said he did, either). He is shown immersing himself again in the affairs of his dimension, raging against Duckworld's immittes, and going out fighting.

Secondly, both you and John Hess seem to be trying to make "The Maltese Cockroach" something it was never intended to be. Perhapa the title is at fault. I was not trying to parody Dashiell Hammett detective fiction. I was trying to twist Kafka's "Metamorphosis" slightly and throw it back at the reader. The New York paramoia, people as an endangered species, was much more the point of the tale.

"The Dreadcliff Cuckoos" was, I admit in retrospect, a mistake. In it I was trying to establish Winda Wester's psychic abilities by deplcting them rising to the surface again during the conflict between her and those whom she'd met under adverse conditions before. The story did not work, and were I able to change the past I would do all in my power to take it back. It may sound hackneyed, but we respect our fans for pointing our faux pas out to us, and for keeping us in line.

-Bill Manito

Dear Lynn and Everybody Else,

Playduck. Great. Fine and funny art, funny stories, lotsa laughs (although none as swell as I got from the One-Armed Bandit barfing), inspired layout, ontarget satire, not enough sex, well-done features. Okay?

But... overkill. You got carried away. Playduck Reviews was one step beyond the bounds of being funny, or even cute. What it was, was dumb. It was the kind of thing one would expect from a person incapable of understanding the concept of what a pun is. Duckbill Mantlo is a pun; so is Graeme Quacker, and so is Truman Capoultry, and good puns at that. There were more such in the issue. But Kurt Vonneduck didn't make it. Neither did The Duckfather and some of the others. This section became just childish silliness. And what is "duckopomorphic"?

All in all, the issue was great until you got carried away and ducked it all up.

> Robin Kincald 7 Wall Street Coventry, CT 06238

Dear Wise-Quackers,

I have purchased issues #1-4 of your fine HOWARD THE DUCK magazine and I have read them all over and over. But there is one question that sticks out in my mind: Just what the hell is going

William Stewart 7005 Monroe Ct. Charlottesville, VA 22901

Dear Playduck,

I am a long-time reader of your excellent publication, and particularly enjoy your interviews. However, in your special issue on Howard the Duck you have done your readers a disservice by not presenting the full story. In your interview with noted author Truman Capoultry, you permit this overstuffed, squeaky-voiced, egotistical quack to go on at great length about his theories as to the fate of Howard. But you never question his research! Most of his data appears to have been gleaned from dreams. He says, in speaking of Howard's disappearance, "From all reports..." and, "All those who claim to have known him have told me...," as if he had done exhaustive interviews. Nonsense. I can testify to the face that he did not question every available witness as to the most important and, indeed, only known event in Howard's life: his disappearance. How do I know? I was one of them. I was there.

Had Mr. Capoultry asked me, I could have informed him as to a number of highly suggestive circumstances concerning the event, such as: The Secret Service drake who followed Howard from the time he entered the crowd, and who quite literally pushed him to the forefront; the mysterious lady pintail in sunglasses lurking on the fringes of the crowd; and the Presidential aide who whispered to Duxon as soon as Howard appeared. This circumstance can clearly be seen on the videotapes.

About a planet of hairless apes I know nothing, but it seems clear to me that Howard's vanishing from here was in no way an accident, nor was his being at that rally a fluke. A fluke, as we all know, is a fish. For a drake, Capoulty lays a mighty big egg.

No doubt your, or some other highly enterprising investigative journal, will one day uncover and explain all these highly suspicious events. In the meantime, I remain respectfully yours...

> Milton Teal 7 Swan Lake Drive San Patito, CA Duckworld

I'm sure the truth will be uncovered, Mr., ah, Teal. Uh, nurse — the thorazine!

—Bill Mantio

Dear Hairless Apes,

HOWARD THE DUCK #4 (or should I say, PLAYDUCK #4?) proved to be another superb issue. "The Maltese Cockroach" was fun, and Hemlock Shoals is probably the strangest character I've ever seen. I'd like to see more of Doctor Bong and the Kidney Lady

soon, if it can be worked in.

You have my vote for Ms. Amy Quackton as Playduck of the Year.

"The Dreadcliff Cuckoos" was another fine story. I appreciate your having brought back so many old characters and clearing up so many loose ends. It was also nice to see Big John Buscema back on the pencils, and a pleasure to revel in Klaus Janson's exquisite inking once again.

Again, a good mag, and the first comic I've ever had to hide under my mattress.

> Patrick Hamou 650 Buchanan Montreal, Canada

Dear Marvel,

Will you pleeeeease bring back Hemlock Shoals and give him a chance at a solo-adventure? Come on, Lynn! This is the caterpillar we want in the Marvel Universe!

Spencer Rodriguez Rose Lane Mr. Carmel, TN 37642

Dear Bill and Artists,

HOWARD THE DUCK #4 was a definite improvement over issues two and three. While neither story was a total success, they both had their flashes of imagination. "The Maltese Cockroach" wasn't bad, although I don't know that the hayseed bookseller added that much to the story. It might have seemed more humorous to have had Howard and Hemlock Shoals track down the Cockroach character on their own; it would have added an ironic note. It was a nice little update to the Cosmic Gem-Key story.

"The Dreadcliff Cuckoos" was even better and more interesting in that it wrapped up things (although I'm sure the last has not been seen of either Soofi or the Reverend Yuc) from the color comics, but it was also flawed. Why does Nurse Barbara, for instance, caress Hitler in one scene and yet, in another, announce that she hates men? What happened to all the henchmen/followers that Soofi, Yuc and Blowhard brought with them? I also expected Paul Same's awakening to be played up more, since his Winky-Man identity has been sublimated for so long.

What nearly wrecked HTD #4 was not the comic material, but the Playduck framing "gag." It almost made me gag. I hope this is the last we see of this type of peurile parody. I guess you deserve points for trying something different, but all I can give are demerits here.

Mike Moore 1310 Osage Bartlesville, OK 74003

Dear Bill,

I would have written sooner but I'm not allowed to have sharp instruments. The only thing about HOWARD THE DUCK #4 halfway decent was the cover. It tasted real good, once I added salt. The insides weren't as great, as the staples were hard to digest, but I did like the centerfold.

I'd like to write some more, but these funny guys in white suits are coming to fit me with a new wraparound jacket. I guess they have to, though. I eat the buttons off all my other clothes. See you next ish.

Dennis Petilli 306 Terry Road Smithtown, NY 11787

Not if I see you first, Dennis!

—BHI

Dear Marvel,

Being a HTD fan from way back, I feel I've noticed some changes that may not be as apparent to the newcomer. I thought I could share some of my observations with you.

Everyone, I think, agrees that a magazine format should (notice I said "should") be an improvement, allowing longer, more complicated storylines and better characterization. Unfortunately, since the change, there has been little improvement — in some areas even backsliding.

My biggest complaint is Howard's direction. Let me begin by saying that I'm an avowed Gerber fan. I followed him through the original Man-Thing series and all the way from Howard's origin to Dr. Bong's final (?) defeat. Howard has been a story of survival in a society which chooses to depersonalize the people who compose it. From this feeling of the "stranger in a still stranger land" has come some of the best satire I've seen in years. And that's where my complaint begins. All (with the exception of #3) of the magazines have lost touch with that fine line between satire and absurdity. Gerber's Kong Lomerate, the Space Turnip, the SOOFI. and Dr. Bong all symbolized some part of society. There was a reason for all of them and their actions! Lately, the villains just haven't cut it. I cannot believe that they are real people driven to their actions by real crises in their own lives. They all seem bent upon conquering the world through some mad, diabolical plan. Geez, that characterization is tired.

I am speaking of The Dreadcliff Cuckoos in particular. My intelligence was offended by that story. To bring all of those old, well-characterized villains back in one story was really cheap. Not only that, you turned them into mindless marionettes of the demented Dr. Reich which leads me to believe that a conspiracy existed throughout a good portion of the color series. I can't swallow that. Savage dill pickles, yes, but not all that. And then to bestow all those great mystical powers upon Winda

was too much. Even Daimon Hellstrom says that Winda possesses "certain latent psychic talents" but he further states that her psychic powers came forth in a moment of extreme stress and they were unlikely to ever occur again (HTD color #13). Don't you think the Son of Satan would have known if Winda could open a portal through the Cosmic Axis? What about Thog? If Winda opens said portal couldn't someone of something else pass through at the exact instant Bev and Howard do? Valid complaint?

Also, the "articles" that have been included in the format recently are, to me, a waste of valuable story space. Even in written form the satire is gone. I'm sorry, I don't find them humorous.

How about some praise? Howard as a taxi driver is fabulous. The possibilities are limitless. I'm very pleased that Paul Same has recovered from his somnambulance. By the way, what is the paraclete of Kabourka? Also, it was a good idea to add Claude Starkowitz and Lee Switzler to the list of regulars. And over-all, "A Christmas for Carol" was where Howard should be. Good story, good art, and a statement on Christmas and nuclear energy. #3 was definitely a step in the right direction as was "Captain Americana." I know you can do it and I'm looking forward to it.

> Rich Simmons 8336 Osborn St. Louis, MO 63136

As I think I've said before, Rich, Gene Colan and Dave Simons will be handling the lead feature in each issue of HTD. The second feature will (hopefully) be drawn by a different artist each issue, to try and give a more experimental approach to Howard's adventures. Next issue, for instance, features a backup feature by Marshall Rogers which parodies some of his most outstanding work for the competition. Ace inker Bob McLeod is also interested in penciling a Howard story, as is MICRONAUTS artist Pat Broderick. But Gene (The Dean) Colan will be here every issue, as will Dutiful Dave Simons, just to maintain that very consistency you refer to. So see ya in sixty, Mr. Simmons, I don't think you'll be disappointed.

—Bill Mantlo
And just so we won't be disappointed, how about making a beeline for the nearest pen and paper and letting us know what you thought about our mammoth Monopoly story. We'll be wanugghing for you at:

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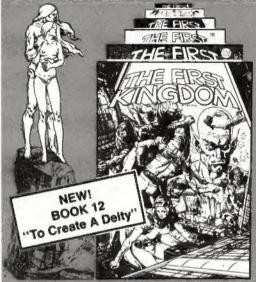


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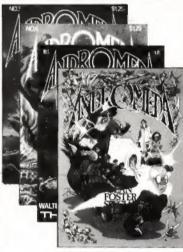
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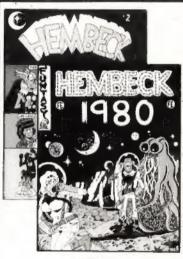
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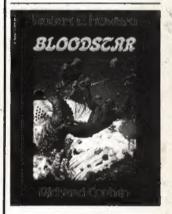
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